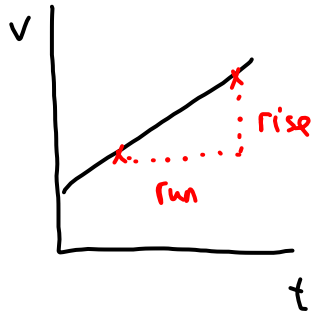


Acceleration and Velocity-Time Graphs

Constant Acceleration



$$\text{slope} = \frac{\text{rise}}{\text{run}}$$

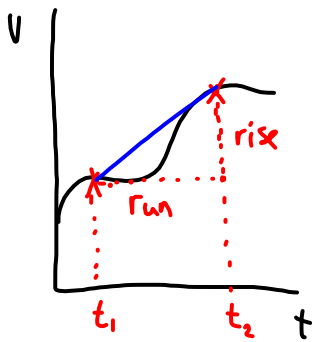
$$\text{slope} = \frac{\Delta v}{\Delta t}$$

Slope (v-t) = acceleration (from the DEMO)

Non-Constant Acceleration

$$\therefore a = \frac{\Delta v}{\Delta t}$$

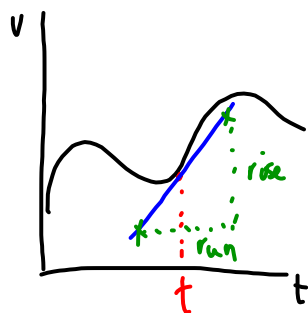
The slope is constant since the v-t graph is linear.



$$\text{slope} = \frac{\Delta v}{\Delta t}$$

$$a_{\text{ave}} = \frac{\Delta v}{\Delta t}$$

Average acceleration is the slope of the line joining the two points.



$$\text{slope} = \frac{\Delta v}{\Delta t}$$

$$a_{\text{inst}} = \frac{\Delta v}{\Delta t}$$

Instantaneous acceleration is the slope of the tangent drawn at time t.

* Eyeball tangent !

Use Calculus not yet

Use technology graphing calculator / Logger Pro

The acceleration equation

$$\vec{a} = \frac{\Delta \vec{v}}{\Delta t}$$

where \vec{a} is the acceleration (m/s/s or m/s²)
 $\Delta \vec{v}$ is the change in velocity (m/s)
 $\Delta \vec{v} = \vec{v}_f - \vec{v}_i$

Δt is the time interval (s)

Example 1

A skier accelerates on her skis from 6 m/s [forward] to 15 m/s [forward] in 1.5 s. What is her acceleration during this time?

$\vec{v}_i = 6 \text{ m/s [forward]}$
 $\vec{v}_f = 15 \text{ m/s [forward]}$
 $\Delta t = 1.5 \text{ s}$
 $\vec{a} = ?$

$$\vec{a} = \frac{\Delta \vec{v}}{\Delta t}$$

$$\vec{a} = \frac{\vec{v}_f - \vec{v}_i}{\Delta t}$$

$$\vec{a} = \frac{15 \text{ m/s [forward]} - 6 \text{ m/s [forward]}}{1.5 \text{ s}}$$

$$\vec{a} = \frac{9 \text{ m/s [forward]}}{1.5 \text{ s}}$$

$$\vec{a} = 6 \text{ m/s}^2 \text{ [forward]}$$

UNITS: $\frac{\text{m/s}}{\text{s}} = \frac{\text{m}}{\text{s}} \cdot \frac{1}{\text{s}} = \frac{\text{m}}{\text{s}^2}$

(m/s/s) P } The acceleration of the skier is 6 m/s² [forward]

Example 2

A skateboarder rolls down a hill with an average acceleration of $+0.40 \text{ m/s}^2$. He is on the hill for 4.8 s and was going

$+10.1 \text{ m/s}$ at the bottom of the hill. What was his velocity at the start?

$$\vec{v}_f = +10.1 \text{ m/s}$$

$$\Delta t = 4.8 \text{ s}$$

$$\vec{a} = +0.40 \text{ m/s}^2$$

$$\vec{v}_i = ?$$

$$\vec{a} = \frac{\Delta \vec{v}}{\Delta t}$$

$$\vec{a} = \frac{\vec{v}_f - \vec{v}_i}{\Delta t}$$

$$\vec{a} \Delta t = \vec{v}_f - \vec{v}_i$$

$$\vec{v}_i + \vec{a} \Delta t = \vec{v}_f$$

$$\vec{v}_i = \vec{v}_f - \vec{a} \Delta t$$

$$\vec{v}_i = +10.1 \text{ m/s} - (+0.40 \text{ m/s}^2)(4.8 \text{ s})$$

$$\vec{v}_i = +10.1 \text{ m/s} - 1.92 \text{ m/s}$$

$$\vec{v}_i = +8.2 \text{ m/s}$$

↑ downhill

The skateboarder was going $+8.2 \text{ m/s}$ at the top of the hill.

Example 3

A ball is dropped and falls until it reaches a velocity of 29.8 m/s [down]. How long was it falling?

$\vec{v}_i = 0$ $\vec{a} = 9.81 \text{ m/s}^2 \text{ [down]}$ neglecting air resistance.

\vec{v}_f Δt

$$\vec{v}_i = 0$$

$$\vec{v}_f = 29.8 \text{ m/s [down]}$$

$$\vec{a} = 9.81 \text{ m/s}^2 \text{ [down]}$$

$$\Delta t = ?$$

$$\vec{a} = \frac{\Delta \vec{v}}{\Delta t}$$

$$\Delta t = \frac{\Delta \vec{v}}{\vec{a}}$$

$$\Delta t = \frac{\vec{v}_f - \vec{v}_i}{\vec{a}}$$

$$\Delta t = \frac{29.8 \text{ m/s [down]} - 0}{9.81 \text{ m/s}^2 \text{ [down]}}$$

$$\Delta t = 3.04 \text{ s}$$

UNITS:

$$\frac{\text{m/s}}{\text{m/s}^2} = \frac{\text{m}}{\cancel{\text{s}}} \cdot \frac{\cancel{\text{s}^2}}{\text{m}} = \text{s}$$

The ball was falling for 3.04 s.

Acceleration

$$a = \frac{\Delta v}{\Delta t} \quad \text{where: } \Delta v = v_f - v_i$$

$$a = \frac{v_f - v_i}{\Delta t}$$

To solve for v_f or $v_i \Rightarrow$

$$a \Delta t = v_f - v_i$$

v_f
 v_i

$$v_f = v_i + a \Delta t$$

$$v_i + a \Delta t = v_f$$

$$v_i = v_f - a \Delta t$$

$$a \Delta t = v_f - v_i$$

$$\Delta t = \frac{v_f - v_i}{a}$$